

## STAGE: Time to Check Out Bay

**RULES: IDPA concealment garment required**

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<http://idpashooting.wordpress.com>

**STARTING POSITION:** Standing at P1 facing left berm, gun loaded to division capacity, both hands on barrel (simulating unloading shopping cart)

**SCENARIO:** While scanning groceries at the checkout, a band of armed thugs enter the store and attempt a robbery. You are forced to take immediate action.

**STAGE PROCEDURE:** At the start signal, turn and engage T1 with two shots to the body and one to the head and T2 with two shots while moving around the barrel to P2. At P2 engage T3 to T7 with two shots in tactical priority using available cover. Steel must be engaged in tactical priority and knocked down.

**SCORING:** Vickers Count

**ROUND COUNT:** 17 rounds

**TARGET DISTANCE:** Up to 10 yards

**SCORED HITS:** Best two shots to the body and one headshot on T1; Best two shots on T2-T7. Steel must be knocked down.

**RELOADS:** Any IDPA reloads behind cover.

**START-STOP:** Audible & Last shot

**SPECIAL NOTES:** T5-T7 and Steel 2 are only visible from left side of cover at P2

**SAFETY ISSUES:** Watch muzzle when shooter retreats around barrel to P2. Be cautious of target angles in relation to berm, especially on T1 and T2.

